

SLSPA SPRING 2008 SHUFFLEBOARD LEAGUE RULES

CURRENT RULES AND GENERAL INFORMATION:

- A. **STARTING TIME:** The match should begin at 6:30 p.m. as long as there are at least 2 players from a team present, regardless if this is the team scheduled to begin play for the representing team. This team will play the remaining 2 games together. If two players are not present to begin the first match by 6:45 p.m., they shall forfeit the first game. The second game shall be forfeited if a team is still not ready to play by 7 p.m. and the entire match will be forfeited if a team is still not ready to play by 7:15 p.m.
- B. **PRACTICE TIMES:** All teams will have access to the board for open practice prior to starting the first match.
- C. **WAX USAGE:** The wax that is going to be used during league play must be the same that is on the board during the practice time.
- D. **DUSTING:** The board shall be wiped clean and re-dusted at the commencement of the match and every three games thereafter only. Dry spots may be dusted before any game begins, *only to the foul line*. You may wax dry spots on the rails up to the foul line, out of the containers only, only on the end of the board you are shooting, only when it is your shot, **and only prior to the opposing team picking up their weight**. Any variation from the rules **MUST** be agreed to by both captains. **(Do not use the dust from the gutter.)**
- E. **HAMMER:** Visiting teams have the option of shooting first or having the hammer at the commencement of each game. The person shooting first has choice of color. On the first game of the night only, the pucks will start at the end of the board closest to the bar. After the first game has ended and each game thereafter, the pucks will start on the end where the pucks ended the previous game.
- F. **BYOP:** Players are welcome to use house weights or bring their own regulation weights. If players elect to use their own weights, they must be willing to share those weights with the opposing team.
- G. **HANDICAP:** **We will be using Bower's ratings for the handicap this session. The handicap will be applied each game. Unrated players who HAVE NOT previously played league will all be rated as fours, as will other unrated players with a few exceptions, as will be discussed at the captain's meeting.**
- H. **SUBSTITUTIONS:** If any player cannot complete the match, and has played at least one game, the captains must agree on a substitution. Shuffleboard players that regularly shoot for a team (roster players) may not substitute for other teams, however; a substitute player may shoot for more than one team. If a team uses a substitute player then they shall give the opposing team 2 points for each game the substitute player shoots if the substitute has a better Bower's rating (unrated players will be considered to be 4's). If a team has more than one substitute, the same rules shall apply for each substitute. **If a roster player shows up during play, they will take the place of the substitute player immediately unless the substitute player is involved in the match, in which the roster player will take the substitutes place after the completion of the match for the rest of the matches.**
- I. **FEES:** There shall be a \$30 sponsor fee for each team, which is provided by the home bar. The captains are responsible for collecting and paying this money to the League Chairperson. Session fees are \$30 per team for each match scheduled (\$5 per player per night). **All teams must have the sponsor fees paid prior to the 2nd week of the session.** Player fees should be turned in to a SLSPA member every 4 weeks.
- J. **FORFEITS:** Any team that forfeits two matches (a match represents all 9 games played between 2 teams) in league play will be dropped from the league and will forfeit sponsor fees & monies due for number of weeks played (including prior forfeited matches). The same fees shall be due for any team that quits the league during the session. In the event a team is unable to play a match and needs to rescheduled, they must

contact the captain of the opposing team as well as the League Chairperson in order to agree upon the terms. Team Captains will be provided with phone numbers.

- K. **ROSTERED PLAYERS:** All teams must submit prior to the commencement of the season, a list of their roster players. This list will need to designate 6 players that will be representing the team. This is your roster for the season and cannot be changed unless approved by the League Chairperson for special circumstances. If a team drops from the league during the current session those players shall not be allowed to substitute for another team without league approval.
- L. **WHO IS AHEAD:** During a game the players who are shooting can ask the players at the other end of the board which puck is ahead and how many points are on the board.
- M. **PUCKS KNOCKED OFF:** If any **stopped** weight that hangs off the edge of the board (hangers or rail shots) falls off after commencement of the next player's turn, without directly being hit by another puck, the weight shall be replaced. If the opposing player chooses to make the *hanger* "safe" to keep it from falling off the board, then they cannot out-lag it. **Only weights on the end of the board can be made safe.**
- N. **TIME OUTS:** During a game, the players who are shooting can talk to their partner at any time from their own ends of the board. There will be no time outs allowed (meeting and talking privately with your partner) during match play.
- O. **COACHING:** Coaching players that are not your partner while they are currently shooting, causing a delay of the game, will not be allowed. If this becomes a problem, please contact someone from the SLSPA and it will be addressed.
- P. **GAMES NOT COMPLETED:** Any games that cannot be completed by the time the bar closes will result in a loss for each of the two competing teams.
- Q. **BAR RESPONSIBILITIES:** The Home Team bar will be required to supply all of the quarters needed to complete all 9 games for the two competing team for the entire match. The bar will also be required to supply one drink to each of the participating players on both the Home and Visiting Teams.
- R. **RESCHEDULING:** If play needs to be altered or cancelled due to weather, the League Chairman will notify the captain of each team. It will then be the captain's responsibility to relay this information to all of the players on their team. A make up date will be determined and the captains will be notified of this date. If one team needs to reschedule regular play, the League Chairperson and the captain of the opposing team needs to be contacted in order to make a decision. Rescheduling will only be granted in ***extreme*** circumstances (such as death, sickness, family tragedy, etc). If either the League Chairperson or the opposing Team Captain is unable to be contacted prior to play, it will be determined at game time if any forfeiture will take place or if the games will be rescheduled. If play is rescheduled it will need to be rescheduled by a date agreed upon by both captains within 10 days (this will need to be done by Sunday evening of the following week).
- S. **GOOD SPORTSMANSHIP:** All generally accepted rules of good sportsmanship and good conduct shall apply at all times in league play. Violence will not be tolerated in this league and will result in an automatic minimum 3-month ban from the league. The SLSPA will then meet to decide the appropriate action.
- T. **INFRACTIONS:** When any of the shuffleboard rules stated have been violated, the captain of the team in which the infraction occurred against will need to notify the captain of the team which performed the infraction. **There will be 1 warning allowed per pair/partner for each match played (a match represents all 9 games played between 2 individual teams).** The second and subsequent violation(s) of the rules, will result in the forfeiture of the game in play during the infraction for the team committing the infraction, regardless of who committed the infraction of the rules. Infractions will be enforced by captain's lodging an official complaint with the League Chairperson. A special meeting will be called and the Team Captains and the SLSPA board members will be present. Both teams will have an opportunity to state their case and SLSPA will decide whether or not to impose the infraction.